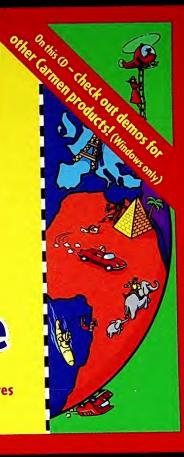


# Junior Detective

EDITION

**Introduction to Countries and Cultures** 

USER'S GUIDE WIN/MAC CD ROM



# Carmen Sandiego Junior Detective

#### **Getting Started**

The Carmen Sandiego Junior Detective Edition CD comes in three formats—Window 95, Windows 3.1, and Macintosh. This booklet covers all versions, so look below for the section that applies to you.

System Configuration: May require minor adjustments to the configuration of your operating system and/or updates to hardware component drivers.

#### Windows 95

System Requirements:
Windows 95
33MHz 386 or faster; 486 or faster recommended
8MB RAM
1MB hard disk space
CD-ROM drive required
Monitor/display card: SVGA 640x480, 256 colors
Windows compatible sound device

Before playing Carmen Sandiego Junior Detective Edition, you must first install a small portion of the program (approximately 700K) onto your hard disk. This operation makes it possible for you to establish a detective roster and keep track of your rank and merits.

To install the game, begin at the Windows 95 desktop. If you are not familiar with the Windows 95 desktop, please consult your Windows 95 manual. Insert the disc into your CD-ROM drive (using a disc caddy if appropriate).

The Brøderbund Startup-screen will automatically appear each time you insert the disc into your CD-ROM drive. (Your system may not be able to automatically display the Brøderbund Startup-screen. To bring up the Startup-screen manually, double-click on the CD-ROM drive icon in the My Computer group. Notice that when the Carmen Sandiego Junior Detective Edition disc is in the CD-ROM drive, the generic CD-ROM icon will be replaced by Carmen Sandiego Junior Detective Edition icon.)

Click on *Install* in the Brøderbund Startup-screen to begin the Setup program and follow the on-screen instructions to install the game.

We recommend you exit other Windows programs before installation. If you have already quit other Windows programs, then click *Next* to continue installing.

The Setup program will create a default directory, C:\Program Files\Carmen Sandiego Junior, and will then copy a number of files from the CD to this directory. If you wish, you may specify another directory by clicking Browse.

Please take a few moments to register Carmen Sandiego Junior Detective Edition. Registering your product qualifies you for free technical support and notification of future upgrades and special discounts.

To play Carmen Sandiego Junior Detective Edition:

Click Start, move the cursor to Programs, then to Broderbund Software. Click the Carmen Sandiego Junior Detective Edition menu item to begin the game. You may also play the game by clicking Run from the Brøderbund Startup-screen that appears each time you insert the CD into the CD-ROM drive. If you deactivated the Brøderbund Startup-screen, the game will automatically run when the CD is inserted in the CD-ROM drive.

To delete a player from the Detective Roster, press Ctrl-D when you reach the sign-in screen. Then click on the name you wish to delete.

Once you have launched the program and completed the sign-in sequence at the ACME Detective Agency, you can access a menu of game options by pressing Ctrl-O on your keyboard.

Note: You can skip through most animations, during the introduction and during the game, by pressing the **Space** bar.

#### Uninstall

After you have successfully installed Carmen Sandiego Junior Detective Edition to your hard drive, you may remove it from your hard drive. To uninstall the game, click Start, move the cursor to Settings, and then click Control Panel. Double-click the Add/Remove Programs icon. Select Carmen Sandiego Jr. Edition and click the Add/Remove button. Follow the on-screen instructions to uninstall the game. [Note: After uninstalling, the Carmen Sandiego Junior Detective Edition icon may still appear in the Start menu. Selecting this icon will not launch the game, since it has been uninstalled. The icon will disappear from the Start menu the next time you restart Windows 95.]

#### Deactivating and Reactivating the Startup-screen

This section applies only to users whose CD-ROM drive automatically reads the Carmen Sandiego Junior Detective Edition CD when it is inserted and displays the Brøderbund Startup-screen.

Each time you insert the Carmen Sandiego Junior Detective Edition disc into the CD-ROM drive, the Brøderbund Startup-screen will automatically appear. However, after you have installed the game this window can be deactivated so that it does not appear when the disc is inserted. When the window is deactivated, the game will automatically run when the CD is inserted.

To deactivate the Brøderbund Startup-screen:

Bring up the Brøderbund Startup-screen by inserting the CD into the CD-ROM drive. If the CD is already in the CD-ROM drive, double-click on the CD-ROM icon. The Brøderbund Startup-screen should display. At the bottom of the Brøderbund Startup-screen is the check-box marked, "Show window next time you insert CD." Click once on the check box, so that the check-mark disappears. Click the Close button or Run button to save the setting. The next time you insert the CD, or double-click on the CD-ROM drive icon, the Brøderbund Startup-screen will not appear, and the game will automatically run.

To reactivate the Brøderbund Startup-screen:

Insert the Carmen Sandiego Junior Detective Edition CD into your CD-ROM drive, and press Alt-F4 to immediately quit the game. Click once with the right mouse button on the CD-ROM drive icon in the My Computer group. (Note that when the Carmen Sandiego Junior Detective Edition disc is in the CD-ROM drive, the game icon and title will appear as the CD-ROM icon.) Select AutoPlay Dialog from the menu. The Brøderbund Startup-screen will appear.

At the bottom of the Brøderbund Startup-screen is the check-box marked, "Show window next time you insert CD." Click once on the box, so that the check mark appears. Click the Close button or Run button to save the setting. The next time you insert the CD, or double-click on the CD-ROM drive icon, the Brøderbund Startup-screen will appear.

#### Windows 3.1

System Requirements:

Windows 3.1

33MHz 386 or faster; 486 or faster recommended

4MB RAM (8MB recommended)

1MB hard disk space

CD-ROM drive

Monitor/display card: SVGA 640x480, 256 colors

Windows compatible sound device

Before playing Carmen Sandiego Junior Detective Edition, you must first install a small portion of the program (approximately 700K) onto your hard disk. This operation makes it possible for you to establish a detective roster and keep track of your rank and merits.

To install the game, begin at the Windows Program Manager. If you are not familiar with the Program Manager, consult your Windows manual. Insert the compact disc into your CD-ROM drive (using a disc caddy if appropriate).

Select Run... under the File menu. In the line labeled Command Line: type:

D:SETUP or E:SETUP

(depending on whether your CD-ROM drive is located at D or E) and click on the OK button.

The install program will create a default directory, C:\WORLDJR, and will then copy a number of files from the CD to this directory. If you wish, you may specify another directory during the installation process. The install program will create a program item called Carmen Sandiego Junior Detective Edition within a program group named Broderbund Software.

The installer will also run a MIDI sound setup program called Carmen Sandiego Junior MIDI Setup. Follow its directions to configure the program to make the best use of the MIDI capabilities of your sound card. In the future, you can run this setup program again by double-clicking on its icon in the Broderbund Software program group.

To play the game after you have completed the installation, double-click on the Carmen Sandiego Junior Detective Edition icon within the Broderbund Software program group. You may also run the game by choosing Run... from the File menu of either the Program Manager or File Manager. In the line labeled Command Line: type:

#### C:\WORLDJR\CARMEN

and click the OK button. If you installed the game to another directory or drive, modify the path accordingly.

To delete a player from the Detective Roster, press *Ctrl-D* when you reach the sign-in screen. Then click on the name you wish to delete.

Once you have launched the program and completed the sign-in sequence at the ACME Detective Agency, you can access a menu of game options by pressing *Ctrl-O* on your keyboard.

Note: You can skip through most animations, during the introduction and during the game, by pressing the **Space** bar.

#### Macintosh

System Requirements: 25MHz 68030 processor or faster; Power Macintosh System 7.0.1 or higher 5MB RAM (8MB recommended); 3.6MB free

Requires 1MB hard disk space

CD-ROM drive (2X or faster recommended)

Video: 13 inch or larger monitor, 256 colors or shades of gray

Before playing Carmen Sandiego Junior Detective Edition for the first time, Sound Manager, Apple Multimedia Tuner, and Quicktime must be present in your Extensions folder. If you are using a Power Macintosh, you also need QuickTime Power Plug.

To check if you have any of these Extensions installed on your hard drive, double-click on the System Folder, then double-click on the Extensions folder. If an older version of the Extension you require is present, drag it to the Trash. (Note: you will not be able to empty the Extensions from your trash until you restart your computer.) Close the Extensions folder and the System Folder.

To install the required Extensions, double-click on the *Multimedia Extensions* folder icon on the *Carmen Sandiego Jr. Edition* CD. Position the window so that you can see its contents and the *System Folder* icon at the same time. Drag the appropriate Extension(s) from the *Multimedia Extentions* window onto the *System Folder* icon. This will copy the Extensions from the CD onto your hard drive.

When prompted with a dialog message to put the Extensions into the Extensions folder, click OK. When finished, restart your Macintosh.

Before running the game, make sure your monitor is set to display 256 colors. To do this, select Control Panels from your Apple (\*) menu, double-click on the Monitors icon, and select 256 colors. If you do not see 256 colors as an option, you may need to install addition VRAM into your Macintosh.

To play the game, double-click on the Carmen Sandiego Junior Edition icon.

To delete a player from the Detective Roster, press *Option-D* when you reach the sign-in screen. Then click on the name you wish to delete.

Once you have launched the program and completed the sign-in sequence at the ACME Detective Agency, you can access a menu of game options by pressing *Option-O* on your keyboard.

If you would like to activate the menu bar at the top of the screen while playing the game, press Option-M on your keyboard.

Note: You can skip through most animations, during the introduction and during the game, by pressing the **Space** bar.

#### If You Can't Get Started

If you have followed the instructions in the previous section ("Getting Started") and you are still having problems loading or running the program, the following technical advice may help. Additional technical advice can be found in the Troubleshooting Guide included in the box with Carmen Sandiego Junior Detective Edition. If the advice in either of these documents does not solve your

problem, then see the end of this section, "When All Else Fails," to learn how to contact the Brøderbund Technical Support Department.

#### Window 3.1 and Windows 95

#### Video Display Problems

For the game to display properly, your Windows video driver must be set to display 256 colors. The game will not function with video drivers set to thousands or millions of colors. For instructions on changing Windows video display drivers, please refer to your Windows manual or the manual that came with your video board.

#### Screen Savers

Carmen Sandiego Junior Detective Edition usually will not have problems running on machines using After Dark or any other screen saver. However, should you encounter a problem, we recommend that you first disable your screen saver before running Carmen Sandiego Junior Detective Edition. To disable, please refer to the manual that came with your screen saver.

#### Windows 3.1

#### **Not Enough Memory**

Carmen Sandiego Junior Detective Edition requires that Windows has a total of 7,168K (7MB) of free memory. This amount may be a combination of physical and virtual memory. To check the amount of free memory currently available in

Windows, begin at the Windows Program Manager. Select About Program Manager from the Help menu. At the bottom of the information window will be a line titled Memory which will show the amount of free memory (in K) available in Windows.

If the total memory available to Windows is less than 7,168K try either shutting down other applications that may be running or increasing the size of your Windows Swap File (virtual memory). For additional information on these procedures, please refer to your Windows manual or the Troubleshooting Guide included in the box with this product.

#### No Sound

If you are unable to hear music or sound effects from the game, check to see if you have Windows sound drivers installed. To do this, begin at the Windows Program Manager. Double-click on the Control Panel icon located in the Main program group. Double-click on the Sound icon to open the Sound Control Panel.

If the items listed in the Events or Files dialog boxes are active (printed in black text), click on the Test button. If you do not hear event sounds, make sure your cables are fastened securely and that the volume controls for your sound device and speakers are set high enough to be audible. If the items listed in the Events or Files dialog boxes are grayed out, then Windows drivers for your sound device have not been properly installed. Please refer to the manual that came with your sound device for instructions on installing Windows sound drivers.

#### **Adjusting Sound Levels**

If you find there is an imbalance between the volume levels of the music and the characters' speech, we suggest you consult your sound system manual to make the appropriate adjustments between the wave and synthesized sounds. If this doesn't work, please contact your sound card manufacturer.

#### **Wave or Midi Sound Device Not Responding**

If you encounter this error message, you may need to update your sound drivers (wave and/or MIDI drivers) to the most recent versions provided by your sound device manufacturer.

#### Turning All Sound "Off" from the Options menu

A small number of sound cards do not allow us to control all aspects of sound playback from within the application. If you select All Sound "Off" and you still hear music with the photographer animations, villain animations, and/or capture animations, you may have one of these sound cards. If you wish to mute the program, you may always do so by turning down the volume directly on your speakers or sound card.

#### Macintosh

#### Memory

This program requires 3,600K (3.6MB) of available memory. To check your available memory, go to the Apple (4) menu and select About This Macintosh

or About This Computer (if you are using a Performa). Total Memory is the amount of physical RAM installed, Largest Unused Block is the amount of available memory.

On a Macintosh with 5MB (5,120K) total memory, you may need to free up additional memory by disabling Extensions. For information on how to turn off individual Extensions, please consult your Macintosh documentation or documentation accompanying the various Extensions you may have installed. (Be sure to keep the Apple Multimedia Tuner, Sound Manager and QuickTime Extensions active, as you will need them for the game to run!)

#### **Sound Problems**

If you are unable to hear music or sound effects from the game, check to see that the volume control in your *Sound Control Panel* is set high enough to be audible. To do this, select *Control Panels* from the Apple (\*) menu, double click on the *Sound* icon, and set the volume to a higher level.

#### Video Display

This program requires your Macintosh to be set to display 256 colors. To do this, select *Control Panels* from the Apple menu, double-click on the *Monitors* control panel and select 256 colors. If you do not see 256 colors as an option, you may need to install additional VRAM (video memory) into your Macintosh.

#### **Virtual Memory**

This program requires Virtual Memory to be turned off. To turn this feature off,

select Control Panels from the Apple (**(**) menu, double-click on the Memory control panel, and set the Virtual Memory option to "Off." Close the Memory control panel and restart your computer for this change to take effect.

#### 32-bit addressing

This program requires your Macintosh to operate in 32-bit addressing mode. To turn on 32-bit addressing, select Control Panels from the Apple (4) menu and double-click on the Memory control panel. You should see a 32-bit addressing option (this option does not appear if your computer only operates in 32-bit mode). Click the On button. Close the Memory control panel and restart your computer for this change to take effect.

#### Conflicts with System Extensions or Control Panel Devices

If this program appears to be running slowly, you might want to try turning off any unneeded Extensions that may be running. If you have any System Extensions which may interrupt game play or use needed memory (screen savers, for example) you may want to turn them off before you begin play. Please consult your Macintosh documentation or documentation accompanying the various Extensions you may have installed for information on how to turn off individual Extensions.

#### Player Roster

This program installs a file containing player information onto your hard drive. This file is called *CJrRoster*. It will first try to install the file into the *Preferences* folder inside your *System Folder*. If these folders are not labeled as such, the

program will create a folder called Carmen Junior and place the CJrRoster file inside it.

#### When All Else Fails

If you have followed these instructions and still have problems, please give Brøderbund Technical Support a call at (415) 382-4747 from 6 a.m. to 4:30 p.m. Monday through Thursday, 6 a.m. to 4 p.m. Friday Pacific Time. We will do our best to help you solve the problem. To help us solve your problem, have the computer near the phone and already started up. Be prepared to give us a detailed description of what happens when you try to run the program.

#### Acknowledgements

#### Lead Designer and Publisher

Ken Goldstein

#### Design Team

Leah Antignas Michelle Bushneff Louis Ewens Ken Goldstein Lance Groody Leila Joslyn Ralph Marsh

#### Produced by Leah Antignas

## Assistant Product

Matt Fishboch Courtney Greene Sherman Dickman Kira Shanti Meers Keli Wona

#### Programmed by Louis Ewens

#### Programming Assistants

Ken Bull Carol Spelman David Braun

### Art Director Michelle Bushneff

#### Lead Animator Stuggt Lowder

#### **Graphics and Animation**

Michelle Bushneff Shirley Cochron Kevin Dooley Marcela Pesqueira Evans Lydia Haggerty Wendy Jahnson Stuort Lawder Norman MacQueen Jason Sadler Michelle Shelfer

#### Additional Graphics and Animations

William Browne
Michelle Graham
Robert King
Arnaldo Laboy
Barbara Lawrence
William Oliver
Nicole Tostevin
Prifect Animation
Six-Foot-Two Productions

#### Original Music Rolph Morsh

Ralph Marsh Jonelle Adkisson

#### Sound Design Rolph Marsh

Rolph Marsh Horoon Tohir

#### Additional Sound Editing

Big Sound -Roy Finch Tom Hays

#### Screenplay by

Janis Diamond Ken Goldstein Sean Roche

#### Voice Talent

Leilani Jones - Dee Jaye Rodger Bumpass -The Chief Scatt Menville - Zack Jennifer Hale - Ivy and Rita Moreno as

Carmen Sandiega

#### Research

Miryam Acevedo-Bouchard

#### **Quality Assurance**

Kirk Raulston and the Brøderbund Quality Assurance Department

#### Senior Marketing Manager

Bruce Friedricks

# Marketing Manager

Jennifer Apy

#### Assistant Marketing Manager Korin Hohlbein

# Marketing Coordinator Moio Ellison Volerie Schuldheisz

#### Manual and Package Design Lynn Ross

#### Special Thanks to

Doug Carlstan and Gary Corlston Esteban Ahn Glenn Axworthy Marcus Badaley John Baker **Judy Barnett** Larry Barbu Brian Eheler DIC Entertainment Mike Foulger Marsha Goodman Daniel Goodwin Terry Greenley Lea Hourvitz David Kessler Laura Leininger Robby London Mickey Mantle Tom Marcus Nicole Martino Bill McDonogh Guy Nicholas Andrew Pedersen Tom Rettiq San Ramon School Kermit Stewart Laurie Strand Ginny Walters Harry Wilker

#### **lunior Agent** Handbook **Activity Design** and Art

... the last word. San Anselmo, CA Linda Crawford Liki La Porta Lisa Pela

Mans Courtesy of Magellan Geographix, Inc., Santa Barbara, CA

#### Location Photography

The location photographs in Carmen Sandiego Junior Detective Edition were provided by the following image houses and individual photographers:

#### AllStock

VENEZUELA George Hunter

**Robin Daugherty** Photography HONDURAS Robin Daugherty

#### FPG International

**ARGENTINA** M Sutton GERMANY

E. Nagele INDIA Telegraph Colour Lib. LIBYA Richard Harrington MAIL Dick Dietrich NIGERIA Robert Pastner PANAMA Suzanne Murphy-larro PAPUA NEW GUINEA Richard Rowan PHILIPPINES Jean Kugler SOUTH AFRICA FPG SRI LANKA Jean Kualer VIETNAM

#### Stan Osolinski The Image Bank

Jean Kugler

ZAIRE

**AFGHANISTAN** John Lewis Stage AUSTRALIA Eric Meola Studio Inc. CANADA Douglas Stewart Henderson CHILE Peter Miller Actionpix, Inc. CHINA Harald Sund **FGYPT** David W Hamilton **ENGLAND** Romilly Lockyer

G & I Images, Inc. GREECE Antonio M. Rosorio INDONESIA Steve Satushek IPAN Michael R. Schneps IAPAN Marc Solomon KENYA Alon Becker MEXICO Chuck Fishman MOROCCO Marc Romanelli NEW ZEALAND Toby Seger PERLI Charles Weckler RUSSIA Tom Owen Edmunds SAUDI ARABIA Derek Berwin SINGAPORE Peter & Georgina Bowater SOUTH KOREA Kevin Forest SPAIN Cesar Lucas THAILAND Steve Niedorf Photography USA

**ETHIOPIA** 

Gerald Brimacombe

#### John Kreul Photography

CUBA John Kreul DASI John Kreul

#### **ThePhotoFile**

ISRAFI lock Miller

#### **Photovault**

SOMALIA Werner Krutein

#### Norman Prince Photography

ROHVIA Norman Prince

#### **Tony Stone Images**

BRAZIL Tony Stone Images COLOMBIA Frik Svenson **FCUADOR** Jeremy Horner FRANCE Malcolm Gilson GUATEMALA Michelle & Tom Grimm ITALY Robert Everts IAMAICA Elisa Leonelli MADAGASCAR Eriako Associates SWEDEN Steve Vidler TURKEY Peter Poulides **PAKISTAN** Craig Wells POLAND David Woodfall

#### **Brøderbund 90 Day Satisfaction Guarantee**

If you are not completely satisfied with your purchase, return the product to Brøderbund Saftware within 90 days of the date of purchase, along with the original sales receipt and the reason for return. Please state whether you would prefer another Brøderbund product of equal or lesser value, or a full refund. Limit 1 per household. Dealers, distributors and their employees are not eligible. Please call Brøderbund Saftware Direct of 1415; 382-4745, or return the merchandise to Brøderbund Software, P.O. Box 6125, Novato, CA 94948-0125. If you wish to return the product via U.P.S., please send it to Brøderbund Software, Attention Customer Support, 775 Southfaint Boulevord, Pelolumo, CA 94954.

The Brøderbund 90 Day Satisfaction Guorontee also warrants for a period of 90 days that this copy of Carmen Sandiego Junior Detective Edition is free from substantial errors or defects that will materially interfere with the operation of the program os described in the enclosed user documentation. This policy applies to the initial purchaser only.

If you believe you have found any such error or defect in the program during the 90 day period, call Brøderbund's Technical Support Department of (415)382-4747 from 6 a.m. to 4:30 p.m. Monday through Thursday, 6 a.m. to 4 yn. Friday (Pocific Time). Brøderbund Technical personnel will othermy to help you correct or avoid the problem. If any such error or defect connot be corrected or reasonably avoided, Brøderbund will inform you have to obtain a corrected program disk for you inform Brøderbund that you prefer another Brøderbund product of equal or lesser value, or o full refund).

#### RESTRICTIONS

The Software contains copyrighted material, trade secrets and other proprietary material. In order to protect them, and except as permitted by applicable legislation, you may not decompile, reverse engineer, disassemble or atherwise reduce the Software to a human-perceivable form. You may not modify, network, rent, lease, loan, distribute or create derivative works based upon the Software for whole or in part. You may not electronically transmit the Software from one computer to another or over a network.

#### **EXPORT LAW ASSURANCES**

You agree and certify that neither the Software nor ony other technical data received from Brøderbund, nor the direct product thereof, will be exported outside the United States except as authorized and as permitted by the laws and regulations of the United States. If the Software has been rightfully obtained by you outside of the United States, you agree that you will not reexport the Software nor ony other technical data received from Brøderbund, nor the direct product thereof, except as permitted by the lows and regulations of the United States and the laws and regulations of the United States.

#### **GOVERNMENT END USERS**

If you are acquiring the Software on behalf of any unit or agency of the United States Government, the following provisions apply. The Government agrees:

(i) if the Software are supplied to the Department of Defense (DoD), the Software are classified as "Commercial Computer Software" and the Government is acquiring only "restricted rights" in the Software, and its documentation as that term is defined in Clouse 252.227-7013(c)(1) of the DFARS; and

(ii) if the Software are supplied to any unit or agency of the United States Government other than DoD, the Government's rights in the Software, and its documentation will be a defined in Clause 52:227-19(c)(2) of the FAR or, in the case of NASA, in Clause 18-52:227-86(d) of the NASA Supplement to the FAR.

#### DISCLAIMER OF WARRANTY

You expressly acknowledge and garee that use of the Software is at your sole risk. The Software, and related documentation are provided "AS IS" and without warronty of any kind. If for any reason you are dissolisfied with the software, return the product with your original sales receipt to Brøderbund within 90 days of the date of purchase for a full refund or a replacement product of equal or lesser value. Brøderbund and Brøderbund's licensor EXPRESSLY DISCLAIMS ALL WARRANTIES, EXPRESS OR IMPLIED, INCLUDING, BUT NOT LIMITED TO. THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE BRØDERBUND DOES NOT WARRANT THAT THE FUNCTIONS CONTAINED IN THE SOFTWARE WILL MEET YOUR REQUIREMENTS. OR THAT THE OPERATION OF THE SOFTWARE WILL BE UNINTERRUPTED OR ERROR-FREE. OR THAT DEFECTS IN THE SOFTWARE AND THE FONTS WILL BE CORRECTED. FURTHERMORE. BRØDERBUND DOES NOT WARRANT OR MAKE REPRESENTATIONS REGARDING THE USE OR THE RESULTS OF THE USE OF THE SOFTWARE OR RELATED DOCUMENTATION IN TERMS OF THEIR CORRECTNESS. ACCURACY, RELIABILITY, OR OTHERWISE, NO ORAL OR WRITTEN INFORMATION OR ADVICE GIVEN BY BRØDERBUND OR A BRØDERBUND AUTHORIZED REPRESENTATIVE SHALL CREATE A WARRANTY OR IN ANY WAY INCREASE THE SCOPE OF THIS WARRANTY. SHOULD THE SOFTWARE PROVE DEFECTIVE, YOU IAND NOT BRODERBUND OR A BRODERBUND AUTHORIZED REPRESENTATIVE) ASSUME THE ENTIRE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION, SOME JURISDICTIONS DO NOT ALLOW THE EXCLUSION OF IMPLIED WARRANTIES. SO THE ABOVE EXCLUSION MAY NOT APPLY TO YOU.

#### LIMITATIONS ON WARRANTY

Unauthorized representations: Brederbund warrants only that the program will perform as described in the user documentation. No other advertising, description or representation, whether mode by a Brederbund dealer, distributor, ogent or employee, shall be binding upon Brederbund or shall change the terms of this warranty.

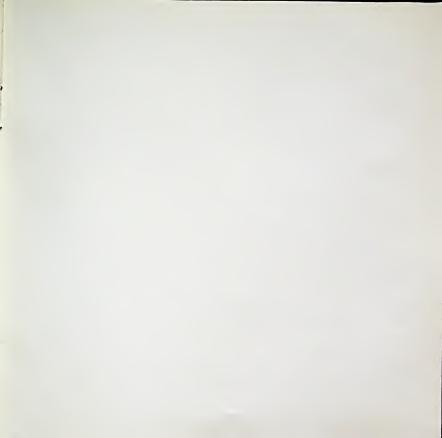
NO CONSEQUENTIAL DAMAGES: BRØDERBUND SHALL NOT BE LIABLE FOR SPECIAL, INCIDENTAL, CONSEQUENTIAL OR OTHER DAMAGES, EVEN IF BRØDERBUND IS ADVISED OF OR AWARE OF THE POSSIBILITY
OF SUCH DAMAGES. THIS MEANS THAT BRØDERBUND SHALL NOT BE RESPONSIBLE OR LIABLE FOR LOST
PROFITS OR REVENUES, OR FOR DAMAGES OR COSTS INCURRED AS A RESULT OF LOSS OF TIME, DATA
OR USE OF THE SOFTWARE, OR FROM ANY OTHER CAUSE EXCEPT THE ACTUAL COST OF THE PRODUCT.
IN NO EVENT SHALL BRØDERBUND'S LIABILITY EXCEED THE PURCHASE PRICE OF THIS PRODUCT. SOME
STATES DO NOT ALLOW THE EXCLUSION OR LIMITATION OF INCIDENTAL OR CONSEQUENTIAL DAMAGES, SO THE ABOVE LIMITATION OR EXCLUSION MAY NOT APPLY TO YOU.

You are entitled to use this product for your own use, but may not sell or transfer reproductions of the software or manual to other parties in any way, nor rent or lease the product to others without the prior written permission of Brøderbund. You may use one copy of the product on a single terminal connected to a single computer. You may not network the product or otherwise use it on more than one computer or computer terminal at the same time.

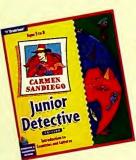
For technical support, on this or any other Brøderbund product, coll 415/382-4700.

065





# Carmen Sandiego Challenges Kids to Discover the World!



Ages 5 - 8
Introduction to
Countries and Cultures



Ages 9 & up

USA Geography
and Regional Cultures





Ages 9 & up
World Geography and Cultures

Visit www.carmensandiego.com

Broderbund. All three products available for Windows® and Macintosh® CD-ROM

For more information about Brøderbund and our products, write to us at P.O. Box 6125, Navato, CA 94948-6125. Yisri our web site: www.broderbund.com
© Copyright 1996 Brøderbund Software, Inc. All rights reserved. Where in the World is Cormen Sondiego?, Where in the USA is Carmen Sondiego?, Cormen Sondiego Junior Detective Edition, Carmen Sondiego, and Brøderbund are trademarks and/or registered trademarks of Brøderbund Software, Inc.

927 51406138